

Digital Artist

Daniel Delboy

Specializing in graphic design, motion design, and animation

For me, creating is as natural and necessary as breathing in and out. I live to create in countless ways, and collaborating with others inspires and nourishes me.

Experience

November 2023 - Present

Animator *StarPilot, Boston, MA (Remote)*

Animated graphics for Harvard Business School digital courses.

September - November 2023

Freelance Designer and Animator *Aquent Studios, CA (Remote)*

Designed and animated 3 AI product promotional videos for Microsoft.

June - August 2023

Freelance Motion Graphic Designer *Kubota Tractor Corporation, TX (Remote)*

Designed and animated graphics package for Kubota University video production department. Created toolkits for easy use by video editors.

April - June 2023

Freelance Finishing Designer *Ignition Creative, Los Angeles, CA (Hybrid)*

Responsible for the creation of final motion graphic deliverable elements and toolkits for trailers and promos

April 2022 - October 2023

Freelance Motion Graphic Designer *B2+ Studios, Studio City, CA (Remote)*

Created motion graphic elements for Womens Sports Network, NAMLE social campaign, and more

October 2022 - February 2023

Freelance Motion Graphic Designer *Blue Coast Entertainment, CA (Remote)*

Designed and animated show package for weekly NBA2K '23 shows. Created motion graphics for Variety's Pre Golden Globes show and Street Fighter League World Championships 2022

January 2021 - May 2022

Freelance Motion Graphic Artist *Studio City, North Hollywood, CA (Remote)*

Designed and animated graphic elements and VFX for broadcast and online promos

October 2014 - August 2021

Motion Graphic Designer *NFL, Culver City, CA*

Designed and animated titles, graphics packs, art and VFX for broadcast, live sets, and the web

Education

2002 - 2005

MFA Exp. Animation

California Institute of the Arts

1997 - 2001

BFA Graphic Design

Virginia Commonwealth University

Skills

- Design, Animation, VFX and art with Adobe Suite
- 3D CG with Cinema 4D
- Video editing
- Hand-drawn 2D animation
- Print design
- Illustration

Interests

- Working on personal and collaborative art and DIY projects
- Listening to, writing and producing music
- Folding origami models
- Reading, drawing, cooking
- Travelling and spending time outdoors

Contact

1925 Chambers St

Eugene, OR 97405

(323) 901-4330

dan.delboy@gmail.com

linkedin.com/in/dandelboy/

dandelboy.com

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Experience (continued)

June 2017 - present

Freelance Motion Graphic Animator *OOG Creative, Glendale, CA*

Animated cinemagraphs for Netflix emailers, graphics for trailers and ad campaigns

September 2017-September 2018

Freelance Motion Graphic Designer *Red 57, Burbank, CA*

Designed and animated titles and graphics packages for film trailers and online content

Summer 2017

Freelance Motion Graphic Artist *Cake Studios, Burbank, CA*

Developed and animated graphics for Baltimore Ravens and PAC12 Networks broadcast package

May 2015 - October 2017

Freelance Motion Graphic Animator *Big Block Media, El Segundo, CA*

Animated graphics for ESPN MNF graphics package and 2017 Pro Bowl promo

June 2016 - December 2017

Freelance Motion Graphic Artist *Toybox Entertainment, El Segundo, CA*

Designed and animated graphics and made VFX for trailers, promos and marketing materials

August 2014 - May 2016

Freelance Animator *Midnight Oil, Burbank, CA*

Animated animatics, cinemagraphs, Facebook carousel videos, and MO company logo

August 2010- August 2014

Lead Designer *Playground Media Group, Santa Monica, CA*

Developed graphics, animation, VFX, and digital art for broadcast, theaters, home video, multimedia displays, presentations and more

August 2009 - October 2010

Digital Restoration Artist *Reliance Mediaworks, Burbank, CA*

Worked on digital film restoration and repair

March 2007 - November 2008

Design Director *Good Spot, Santa Monica, CA*

Managed and implemented the design and animation of titles, graphics and FX, for film, trailers, broadcast, the web and other promotional media

December 2006 - January 2007

Freelance Lead Designer/Animator/Editor *Noggin Network, Hollywood, CA*

Designed and animated multiple graphic elements, then hand-screenprinted the designs onto T-Shirts to be animated via stop-motion for Black History Month network promos